

## **TA 10: Introduction to Theater Design and Technology Spring 2007**

TTh 2:00-3:45

Instructor: Jedediah Ike

Email: jike@ucsc.edu

Phone: 831-459-3409

Office: A-205 Theater Arts Center

Office Hours: TBA

### **Class Objective:**

TA10 addresses imagination and creativity. Using the framework of theater production, students explore the process of translating a script into a performance. Topics include visual literacy, creative problem solving, establishing effective working teams, tear sheets, storyboarding, drawing, sound and color theory. This course is a prerequisite for all upper-division design courses. (UCSC catalog description)

In this course, we will look at all of the aspects that designers must address when designing a play, from the pre-production research and text analysis to the technical rehearsals and preview before the play opens. All students will create critical essays and work with artist's media to present basic renderings during the course topics.

**Class Format:** This class is organized as a series of lectures—it is your responsibility to take down notes at each class meeting. Though there are visual slides in the course, you will not have access to them outside of class lectures. Lecture material will show up on midterm and final exams and a series of “pop” quizzes given throughout the quarter.

**Homework:** Homework assignments range from script breakdowns/analysis to visual projects that explore the various aspects of theater design.

**Art Supplies:** Former students report spending \$40- \$95 for model, drawing materials and related art supplies. Foamcore, mat board, paints, glues, knives, blades and other items as needed. There is no relationship between the amount of money spent and a high grade. We are pushing creativity and thought in the practical projects.

\*The use of an **Architect's** scale ruler is required. Available in most art supply stores. The cheapest one is fine. Needed week two of the quarter and for scale model projects. Make sure you don't buy an Engineer's scale ruler!

**Attendance Policy:** This class is primarily a lecture course. It should be clear that attendance is crucial to your success in this class. If you miss more than three (3) sessions of lecture, please contact me by email to arrange an appointment to discuss your progress in this course. It is your responsibility to find out what you have missed

**Late Work/Missed Exam Policy:** No late work accepted or late exams proctored. There is no extra credit for this course. In extreme examples (personal hospitalization/immediate family death) an alternate method of evaluation will be substituted, but these examples must be clearly documented with advance email warning and follow-up official documentation from medical or mortuary authority. Forged or tampered documentation will lead to campus investigation that could lead to your immediate dismissal from UCSC.

**Required Reading:**

BETTER HOMES AND HOMELANDS by Tim J. Lord (electronic copy will be provided)

ELECTION DAY by Josh Tobiessen (details to follow)

LANGUAGE OF ANGELS by Naomi Izuka (printed copy will be provided)

**Papers/Discussions:**

\*Attend Department production of LANGUAGE OF ANGELS by Naomi Izuka. Bring your ticket stub to the discussion session LOA. Be prepared to discuss its design and your reaction to it.

\*Any papers or notes presented as part of a project must be typed. Untyped papers are not acceptable.

\*All projects are due on the dates noted in the weekly outline of topics. None accepted late. No papers/projects will be accepted in TA mailboxes or under office doors.

\*A brief description of the model/costume & lighting projects is to be typed and turned in with the project.

Daily Schedule for TA10 (subject to change by instructor based on course needs):

Tuesday April 3 <sup>rd</sup>	Intro to Class/Projects Functions of Design
Thursday April 5 <sup>th</sup>	Continue Functions of Design Advertising/Built Environment Distinctions of Theatre Design ASSIGNMENT: Read BETTER HOMES AND HOMELANDS by Tim J. Lord
Tuesday April 10 <sup>th</sup>	Better Homes and Homelands Discussion Script Breakdown Bring <b>ARCHITECTS SCALE RULER</b> for in class exercise. ASSIGNMENT: Script Breakdown for BETTER HOMES AND HOMELANDS Due 4/12
Thursday April 12 <sup>th</sup>	Principles in Design/Elements of Design/Color Theory ASSIGNMENT: Read ELECTION DAY by Josh Tobiessen Create a Script Breakdown for ELECTION DAY due 4/17
Tuesday April 17 <sup>th</sup>	Research/Process The Collaborative Team/Theatre Hierarchy ASSIGNMENT: Research Collage for either BHAH or ED. Due 4/24
Thursday April 19 <sup>th</sup>	Preliminary Sketching Storyboarding Model Box Making Lab ASSIGNMENT: Build Scale Theatre Model Box per in class instructions due 4/26
Tuesday April 24 <sup>th</sup>	Injury and Illness Prevention Program Training
Thursday April 26 <sup>th</sup>	Set Design ASSIGNMENT: Scale Model Project due 6/5 (you will be building a Scale Model of your Set Design which will be placed within the Scale Theatre Model Box)
Tuesday May 1 <sup>st</sup>	Costume Design ASSIGNMENT: Costume Design Project: Sketches due 5/8, Finished Renderings due 6/5
Thursday May 3 <sup>rd</sup>	Lighting Design ASSIGNMENT: Lighting Design Project due 6/5
Tuesday May 8 <sup>th</sup>	Midterm Exam
Thursday May 10 <sup>th</sup>	Projection Design and Sound Design ASSIGNMENT: Continue work on final project
Tuesday May 15 <sup>th</sup>	Brief history of Design for the Theatre. Use provided vocabulary sheets today to facilitate note taking. ASSIGNMENT: Continue work on final project
Thursday May 17 <sup>th</sup>	Continued History of Design: Contemporary Examples. Use provided

	vocabulary sheets today to facilitate note taking. ASSIGNMENT: Continue work on final project.
Tuesday May 22 <sup>nd</sup>	LANGUAGE OF ANGELS discussion
Thursday May 24 <sup>th</sup>	TBA
Tuesday May 29 <sup>th</sup>	TBA
Thursday May 31 <sup>st</sup>	TBA
Tuesday June 5 <sup>th</sup>	Final project presentations
Thursday June 7 <sup>th</sup>	Final project presentations